FORM PTO-1390 (REV. 11-2000) U S DEPARTMENT OF COMMERCE PATENT AND TRADEMARK OFFICE ATTORNEY 'S DOCKET NUMBER **UPA-01149** TRANSMITTAL LETTER TO THE UNITED STATES DESIGNATED/ELECTED OFFICE (DO/EO/US) APPLICATION NO (If known, see 37 CFR 1 5 CONCERNING A FILING UNDER 35 U.S.C. 371 INTERNATIONAL APPLICATION NO. INTERNATIONAL FILING DATE PRIORITY DATE CLAIMED PCT/CN98/00276 November 20, 1998 TITLE OF INVENTION Input Method Of Matrix Type For Entering Alphabets Or Phonetic Symbols Of Multiple Languages APPLICANT(S) FOR DO/EO/US Chienhsin Kuo and Minghui Li Applicant herewith submits to the United States Designated/Elected Office (DO/EO/US) the following items and other information: 1. This is a FIRST submission of items concerning a filing under 35 U.S.C. 371. 2. This is a **SECOND** or **SUBSEQUENT** submission of items concerning a filing under 35 U.S.C. 371. This is an express request to begin national examination procedures (35 U.S.C. 371(f)). The submission must include items (5), (6), (9) and (21) indicated below. 4. The US has been elected by the expiration of 19 months from the priority date (Article 31). 5. A copy of the International Application as filed (35 U.S.C. 371(c)(2)) is attached hereto (required only if not communicated by the International Bureau). has been communicated by the International Bureau. is not required, as the application was filed in the United States Receiving Office (RO/US). 6. An English language translation of the International Application as filed (35 U.S.C. 371(c)(2)). is attached hereto. has been previously submitted under 35 U.S.C. 154(d)(4). 7. Amendments to the claims of the International Aplication under PCT Article 19 (35 U.S.C. 371(c)(3)) are attached hereto (required only if not communicated by the International Bureau). have been communicated by the International Bureau. have not been made; however, the time limit for making such amendments has NOT expired. have not been made and will not be made. 8. An English language translation of the amendments to the claims under PCT Article 19 (35 U.S.C. 371 (c)(3)). 9. An oath or declaration of the inventor(s) (35 U.S.C. 371(c)(4)). 10. An English lanugage translation of the annexes of the International Preliminary Examination Report under PCT Article 36 (35 U.S.C. 371(c)(5)). Items 11 to 20 below concern document(s) or information included: An Information Disclosure Statement under 37 CFR 1.97 and 1.98. 12. An assignment document for recording. A separate cover sheet in compliance with 37 CFR 3.28 and 3.31 is included. 13. A FIRST preliminary amendment. 14. A SECOND or SUBSEQUENT preliminary amendment. 15. A substitute specification. 16. A change of power of attorney and/or address letter. A computer-readable form of the sequence listing in accordance with PCT Rule 13ter.2 and 35 U.S.C. 1.821 - 1.825 17. 🔲 A second copy of the published international application under 35 U.S.C. 154(d)(4). 18. I hereby certify that this correspondence 19. A second copy of the English language translation of the international anti-post to distribute of the Post al Se vice as Express Mail in an envelope addressed to: 20. Other items or information: Commissioner of Patents and Trade Washington, D.C. 20231, on the date be May 12, 2001 Date: 400 6421 page 1 of 2

JC08 Rec'd PCT/PTO 12 MAY 2001

U.S APILITACINIO PIO	31581	INTERNATIONAL APPLICATION NO	PCT/CN98/002	76	attorney's dock UPA	ет number -01149
21. The follow	ing fees are submitt	ted:		CAL	CULATIONS P	TO USE ONLY
BASIC NATIONAL	_					
Neither internation	al preliminary exan	nination fee (37 CFR 1.482)				
nor international se	arch fee (37 CFR 1	.445(a)(2)) paid to USPTO	\$1000.00			
		fee (37 CFR 1.482) not paid to ort prepared by the EPO or JPO				
		fee (37 CFR 1.482) not paid to				
International prelin but all claims did n	ninary examination ot satisfy provision:	fee (37 CFR 1.482) paid to US s of PCT Article 33(1)-(4)	PTO \$690.00			
		fee (37 CFR 1.482) paid to US				
	•	CT Article 33(1)-(4)			,	 _
ENTE	R APPROPRIA	ATE BASIC FEE AMO	JIN'I =	\$	1000	
Surcharge of \$130.0 months from the ear	0 for furnishing the liest claimed priorit	oath or declaration later than y date (37 CFR 1.492(e)).	20 30	\$	0	
CLAIMS	NUMBER FILE	D NUMBER EXTRA	RATE	\$		
Total claims	6 - 20		x \$18.00	\$		
Independent claims	/ -3 =		x \$80.00	\$	0	
MULTIPLE DEPEN			+ \$270.00	\$		
		AL OF ABOVE CALCU		\$	1000	
Applicant claim are reduced by	s small entity status 1/2.	s. See 37 CFR 1.27. The fees	indicated above +	\$	-500	
			JBTOTAL =	\$	500	
Processing fee of \$1 months from the ear	30.00 for furnishing liest claimed priorit	g the English translation later they date (37 CFR 1.492(f)).	nan 20 30	\$	O	
		TOTAL NATIO	NAL FEE =	\$	500	
Fee for recording the accompanied by an	e enclosed assignme appropriate cover sl	ent (37 CFR 1.21(h)). The assineet (37 CFR 3.28, 3.31). \$40.	gnment must be 00 per property +	\$	0	
		TOTAL FEES E	NCLOSED =	\$	500	
					ount to be refunded:	\$
1					charged:	\$
a. 🛛 A check in	the amount of \$	500 to cover th	e above fees is enclos	sed.		
b. Please char A duplicate	rge my Deposit Acc	ount No in is enclosed.	the amount of \$		to cover the	above fees.
c. The Comm	issioner is hereby a	authorized to charge any addition	onal fees which may b	e requ	ired, or credit an	у
overpayme	nt to Deposit Accor	unt No A duplic	ate copy of this sheet	is enc	losed.	
d. Fees are to informatio	be charged to a cree n should not be in-	dit card. WARNING: Information	ation on this form ma credit card informatio	y beco n and	authorization on	PTO-2038.
NOTE: Where an 1.137 (a) or (b)) m	appropriate time ust be filed and gr	limit under 37 CFR 1.494 or anted to restore the application	1.495 has not been n on to pending status.	iet, a j	petition to reviv	
depos Expr Com W	sited with the Un ess Mail in a missioner of lashington, D.C.	this correspondence is be nited States Postal Service in envelope addressed Patents and Trademax 20231, on the date below 112, 200 /	to:)	Jason Z. Lin 37,492	5-12-200
Date		4 . 50 / 6 5 1 11 5	REGISTR	ATION	NUMBER	
Mail	Label #: EF	40079642100				

ORM PTO-1390 (REV 1 2000) page 2 of 2

10/PRTS

JC08 Rec'd PCT/PTO 1.2 MAY 2001

INPUT METHOD OF MATRIX TYPE FOR ENTERING ALPHABETS OR

PHONETIC SYMBOLS OF MULTIPLE LANGUAGES

FIELD OF THE INVENTION

5

10

15

20

[0001] The present invention generally relates to a method of entering alphabets or phonetic symbols of multiple languages, and more specifically to an input method of using minimum number of keys based on the concept of a two-dimensional matrix and entering a alphabets or character symbol by pressing two numerical keys on a keyboard.

BACKGROUND OF THE INVENTION

[0002] Most of modern information appliances have a display and a keypad for showing and entering user inputs. In English, there are twenty-six alphabets. German has additional four alphabets "ä", "ö", "ü", and "ß". To enter inputs in both English and German languages, thirty alphabets are required. If more languages such as French, Italian and Spanish are to be entered, more alphabets have to be included. For an information appliance to be portable and popular, it has to be designed as light, thin, short or small as possible. Therefore, using one key for each alphabet or phonetic symbol on the keypad of an information appliance has become impractical.

[0003] FIG. 1 shows a comparison of alphabets used in English, German, French, Italian and Spanish languages. A standard keyboard used in the European countries for these languages requires more than twenty keys. In addition to difficulty in finding the correct key because of the large number of keys, the number of keys required are too many to fit into a small palm-top personal assistance device or a cellular phone. As a result, most of the cellular phones in the market rely on pressing numerical keys multiple

1

times to enter an alphabet. This input method is very clumsy and inconvenient.

[0004] FIG. 2 illustrates the keypad of a Star TEC cellular phone manufactured by Motorola. As an example, to enter the word "FILL", a user has to press the key "3" three times to represent "F", the key "4" three times to represent "I", the key "5" three times to represent "L", the key "#" before entering the next "L", and finally the key "5" three times to represent "L". In other words, it takes thirteen key entries to enter the word "FILL". If the alphabet "ç" is to be entered, the key "2" needs to be pressed nine times continuously. Similarly, on a cellular phone GF768 manufactured by Ericsson, the key "2" has to be pressed eight times continuously to show the French alphabet "ç".

[0005] As described above, the complexity of these input methods makes it necessary to carry and refer to a manual in order to enter alphabets for different languages. On one hand, the conventional method of entering alphabets and the number of times to press keys have been a great inconvenience in using an information appliance. On the other hand, if the number of keys has to be increased, the keypad becomes an obstacle for providing a small, short, thin and light information appliance.

SUMMARY OF THE INVENTION

5

10

15

20

[0006] This invention has been made to overcome the above mentioned drawback of the conventional input methods for entering alphabets or phonetic symbols for various languages on a key pad. The primary object is to provide a new method for selecting a different language from multiple languages and entering its corresponding alphabets or phonetic symbols efficiently.

[0007] Accordingly, the present invention provides a keypad input method based on

the concept of a two dimensional matrix. The alphabets or phonetic symbols of a language are divided into several groups. Each group is assigned to and labeled on a numerical key. To enter an alphabet or phonetic symbol in a group, the corresponding numerical key is first pressed. A second numerical key is then pressed according to the position of the alphabet or phonetic symbol labeled in the selected group.

5

10

15

20

[0008] The selection of a language from multiple languages follows a similar principle. By assigning a key such as the numerical key "0" for language selection, symbols representing different languages are grouped and labeled in the key. A language can be selected by pressing the numerical key "0" followed by pressing a numerical key whose digit corresponds to the position of the symbol of the language. In some languages, there are symbols for modifying an alphabet or indicating different tones of a phoneme, the symbols can also be grouped and assigned to the numerical keys in a similar way.

[0009] Based on the principle of a two dimensional matrix, the number of keys required to enter a language having a total number of X alphabets or phonetic symbols is $Y = \sqrt{X}$. If the square root of the total number of alphabets or phonetic symbols is not an integer number, the integer part of the square root plus one is the required number of keys.

[0010] The foregoing and other objects, features, aspects and advantages of the present invention will become better understood from a careful reading of a detailed description provided herein below with appropriate reference to the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

5

- [0011] FIG. 1 shows a comparison between the alphabets of German, French, Italian, Spanish and English.
- [0012] FIG. 2 shows the keypad of a Star TEC cellular phone manufactured by Motorola.
 - [0013] FIG. 3 illustrates how alphabets or phonetic symbols of multiple languages are grouped and assigned to the numerical keys according to the invention.
 - [0014] FIG. 4 shows the representation of Japanese phonetic symbols using English alphabets.
- 10 **[0015]** FIG. 5 shows the representation of Korean phonetic symbols using English alphabets.
 - [0016] FIG. 6 shows the representation of Chinese consonants and vowels using English alphabets.
- [0017] FIG. 7 illustrates how Japanese alphabets and phonetic symbols are grouped and assigned to the numerical keys according to the invention.
 - [0018] FIG. 8 illustrates how Korean alphabets and phonetic symbols are grouped and assigned to the numerical keys according to the invention.
 - [0019] FIG. 9 illustrates how Russian alphabets and phonetic symbols are grouped and assigned to the numerical keys according to the invention.
- 20 **[0020]** FIG. 10 illustrates how Arabian phonetic symbols are grouped and assigned to the numerical keys according to the invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

5

10

15

20

[0021] Based on the principle of permutation and combination of a two dimensional matrix, the present invention provides a method of using two keys to enter alphabets or symbols of many countries. Most of the information appliance such as computers, telephones, cellular phones, calculators or electronic dictionaries have numerical keys for entering "0", "1", "2", "3", "4", "5", "6", "7", "8", and "9". The method of this invention will be described in detail in the following paragraphs based on these numerical keys.

[0022] According to a embodiment of the present invention, the alphabets of a country are grouped and assigned to the numerical keys. As shown in FIG. 3, the five vowels "a", "e", "i", "o", and "u" are assigned to the first alphabets of the numerical keys "1", "2", "3", "4", and "5" respectively. The remaining alphabets are sequentially grouped and assigned to these five numerical keys as can be seen in FIG. 3.

[0023] For the numerical key "1", in addition to the alphabets "a", "b", "c", and "d", two commonly used symbols "," and "." are also assigned to the group. Similarly, the numerical key "2" was assigned with "e", "f", "g", "h" and two other commonly used symbols ";" and "-". Based on this principle, all twenty-six alphabets in English can be grouped and assigned to the five numerical keys "1", "2", "3", "4", and "5". As shown in FIG. 3, the group of numerical key "5" contains "u", "v", "w", "x", "y" and "z".

[0024] The numerical keys "6" and "7" are assigned with those symbols "", "'", "'", "'", "", "°", "œ", "œ", "ç", "ß", and "ñ" commonly used in French, German, Italian and Spanish. For example, a few symbols are used for "à", "â", "ä", "è", "ê", "e", "e", "ç", "î", "î", "ô", "ö", "ù", "û", and "ü" in French. A few symbols are used in German for "ä", "ö", "ü", and "ß", and in Italian for "à", "è", "i", "ò", "ù", "à", "e", "ï", "ŏ", and "ŭ" as well as in

Spanish for "á", "é", "í", "ó", and "ú".

5

10

15

20

[0025] According to the concept of a two dimensional matrix, each alphabet can be represented by a code consists of two digits. For example, the code of "a" is "11" because "a" is in the first position of the group assigned to the numerical key "1". By pressing the numerical key "1" twice, the alphabet "a" is displayed. Similarly, the code of "w" is "53" because "w" is in the third position of the group assigned to the numerical key "5". By pressing the numerical key "5" first and then the numerical key "3", the alphabet "w" is displayed.

[0026] For alphabets that contain special symbols "", "'", "'", "'", "'", and """, their codes have to include more digits. For example, the alphabet "ü" used in both French and German is represented by the code "6151" in that "" is represented by the code "61" and "u" is represented by the code "51". Following the same principle, the codes of all the special alphabets described above can be derived. For the special alphabets "œ" and "ç" in French, "ß" in German and "ñ" in Spanish, their codes are "66", "71", "72", and "73" respectively.

The symbols ",", ":", ";" and "-" included in the groups of the numerical keys "1" and "2" have codes "15", "16", "25" and "26". In addition, six symbols "?", "!", ":", "(", ")" and "/" are assigned to the numerical key "8". Their respective codes are "81", "82", "83", "84", "85" and "86". Because the symbol "(" has a few commonly used variations, "(", "<", "«", and "[" are all displayed when the code "84" is entered. User can then select one of them by pressing another numerical key. For example, "[" is selected if the numerical key "4" is pressed after numerical keys "8" and "4" have been pressed. More symbols can be added based on the same principle.

[0028] With regard to entering the number "1", "2", "3", "4", "5", "6", "7", "8", "9" and "0", they are assumed to be in the zero positions of the groups of their corresponding numerical keys. For example, the digit "3" is entered by pressing the numerical key "3" and then the numerical key "0" because its code is "30" based on the principle described above.

5

10

15

20

[0029] According to the preferred embodiment of this invention, if the word "fill" is to be entered, the code "22313434" has to be pressed. Therefore, eight numerical keys have to be pressed in order to display "fill". With the keying method used in a Star TEC cellular phone of Motorola, thirteen keys have to be pressed in order to display the same word "fill". It can be understood that the method of this invention is more efficient. Moreover, there is no need to remember how the alphabets are coded and their positions on the numerical keys.

[0030] The embodiment of this invention as described above can be used to enter the words of the languages whose alphabets are based on English. For other languages such as Chinese, Japanese, Korean, Russian and Arabian, their words are not be spelled or represented by alphabets. Nevertheless, the words of these language can be pronounced by the phonetic symbols of English. By using the twenty-six English alphabets to form the phonics, these languages can also be represented as illustrated in FIGs. 4-6 for Japanese, Korean and Chinese.

[0031] As shown in FIG. 3, the present invention uses the numerical key "0" to select different languages. The selection order of languages can be set according to the locality. If Chinese is the major language of the local area, the code "01" can be used to select Chinese. Order of other languages can then be set according to their frequencies of use in

the local area.

5

10

15

20

[0032] FIG. 5 shows the phonetic symbols used in Korean. As illustrated in FIG. 8, Korean can be selected by entering the numerical keys "0" and "7" because the Korean language symbol is in the seventh position of the group assigned to the numerical key "0". FIG. 8 shows how the Korean alphabets or phonetic symbols are grouped and assigned to the numerical keys. To show the Korean character "□" which can be represented by the pronunciation of "m", the code "35" has to be entered by entering the numerical keys "3" followed by "5". As can be seen, each Korean alphabet or phonetic symbol is grouped and assigned according to its representation of English alphabet.

[0033] Chinese language is more complicated to enter because there are five different tones in pronouncing phonics. Each tone represents a different character having a different meaning. In addition, there are many different characters that have identical pronunciation but different meanings. Several spelling methods for representing and entering Chinese characters using phonetic symbols can be found in the art.

[0034] FIG. 6 illustrates Chinese phonetics using English alphabets according to this invention. Each single consonant is represented by an English alphabet. Each single vowel is also represented by an English alphabet. Double vowels "an", "en", "ao", "ai", "ei", "ou", and triple vowels "ang", "eng", "ing", "ong", and constants "zh", "sh", "ch" are also each represented by a single English alphabet. The representation is also shown in FIG. 3. To select five different tones, the numerical key "9" is used. The symbols "x", ",", ",", ",", and "-" for five different tones are grouped and assigned to the numerical key "9" with an order from 1 to 5.

[0035] As an example, when the word "zuo\" is entered by its code "56415194", the display shows many characters that have this same pronunciation, i.e., "坐", "座", "做", "萨", "作", "作", "作", "作", "作", and "酢" for further selection. If the character "做" is the one to be selected, the numerical key "3" should then be entered because the character "做" is in the third position on the displayed characters. In some cases, there are too many characters with the same pronunciation to be displayed on a same page. The symbol "→" which is reached by entering "96" as in FIG. 3 can be used to display more characters in another page. The symbol "→" can be used repeatedly to get a next page until the desired character is selected.

5

10

15

20

[0036] With reference to FIG. 7, Japanese alphabets or characters can be directly entered using English alphabets based on the principle of this invention. As shown in FIG. 7, Japanese phonetic symbols are grouped and assigned to the numerical keys. Japanese language includes three types of characters, i.e., hiragana, katakana and kanji. As mentioned earlier, the numerical key "0" can be used to select different languages. In order to select these different characters, three different character symbols are shown in the fourth, fifth and sixth positions on the numerical key "0" as shown in FIG. 7.

The code "04" is for the selection of hiragana. After entering the two numerical keys "0" and "4", the alphabet "\(\times\)" of hiragana can be displayed by pressing "31". Furthermore, if the code "05" is entered, the hiragana "\(\times\)" is converted to the katakana "\(\times\)". FIG. 7 illustrates how the alphabets of hiragana in Japanese are grouped and assigned to the numerical keys. If an information appliance is mainly used in Japan, "01", "02" and "03" can be used to select hiragana, katakana and kanji of Japanese.

English can be selected with "04".

5

10

15

20

In Japanese, a hiragana may have a modified version. For example, by adding the symbol " "" to a hiragana changes its consonant but leaves the vowel unchanged. The symbol " "" can be entered by a code "26" because it is grouped and positioned in the sixth position in the numerical key "2". Therefore, to display the hiragana " \(\sigma \)", the code "2623" is entered. Similarly, the symbol " " can be entered by using the code "36" since it is in the sixth position of the group assigned to the numerical key "3". The character "U" can be shown by entering "3662". Furthermore, the symbol "+" which has a code "46" can be entered between two phonetic symbols. For example, " \(\tildes \) is represented by the code "224693" and "U\(\tildes \)" is represented by the code "26324692". The two commonly used punctuation symbols " \(\sim \)" and " \(\circ \)" are in the sixth positions of the numerical keys "5" and "6" respectively.

[0039] According to the present invention, alphabets or phonetic symbols of Korean, Russian and Arabian and numerical digits may be grouped and assigned to the numerical keys as shown in FIGs. 8, 9, and 10 so that these languages can be entered and displayed on an information appliance.

[0040] With reference to FIG. 3, the alphabets or phonic symbols of English, German, French, Italian, Spanish, Japanese and Chinese have been grouped and assigned to appropriate numerical keys. In other words, these different languages can be selected and entered using the ten numerical keys "0" to "9". Because most of these languages primarily use lower cases and the phonetic symbols for representing Japanese, Korean or

Chinese are also similar to the lower case alphabets of English, lower case alphabets are labeled on the numerical keys as shown in FIG. 3. If upper case alphabets are needed, the upper case mode can be selected by pressing the numerical keys "0" and "1" simultaneously.

- In order to preserve key functions for doing mathematical operations, an "=" symbol is grouped into the eighth position on the numerical key "0". By pressing the numerical keys "0" and "8" simultaneously, the mathematical operation mode is selected. Under this condition, the additional operational keys "+", "-", "x" and "+" can be used to enter mathematical operations.
- 10 [0042] Accordingly, the present invention provides an efficient method for using numerical keys to enter alphabets, phonetic symbols or numerical digits of various languages. Based on the principle of a two dimensional matrix, if the total number of alphabets, phonetic symbols or digits is X, the number of keys required is Y = √X. If the square root of X is not an integer, the required number of keys is the integer part of √X plus 1. For example, 26 English alphabets requires only 6 keys to enter because √X = 5.099.
 - [0043] The physical arrangement of the keys on a keypad can be very flexible. The keys can be laid out in the shape of a rectangle, a square, a triangle or a circle. For example, if 6 keys are used, they can be arranged as one row with 6 keys, two rows each with 3 keys, or 3 rows each with two keys. Similarly, there are many possible arrangement if 9 keys are used.

20

[0044] Although the present invention has been described with reference to the

preferred embodiments, it will be understood that the invention is not limited to the details described thereof. Various substitutions and modifications have been suggested in the foregoing description, and others will occur to those of ordinary skill in the art. Therefore, all such substitutions and modifications are intended to be embraced within the scope of the invention as defined in the appended claims.

5

What is Claimed is:

- 1 1. A method of entering alphabets or phonetic symbols of at least one language,
- 2 comprising the steps of:
- dividing said alphabets or phonetic symbols into a plurality of groups and assigning
- 4 each group to a numerical key;
- labeling the alphabets or phonetic symbols of each group with a predetermined
- 6 positional sequence on a numerical key corresponding to each group; and
- 7 entering a desired alphabet or phonetic symbol by first pressing a first numerical key
- 8 corresponding to the group of the desired alphabet or phonetic symbol, and then
- 9 pressing a second numerical key whose numerical digit corresponds to the positional
- sequence of the desired alphabet or phonetic symbol labeled on the first numerical
- 11 key.
 - 1 2. The method as claimed in claim 1, wherein said method are used to enter the
 - 2 alphabets and phonetic symbols of one or multiple languages.
 - 1 3. The method as claimed in claim 1, wherein phonetic symbols of multiple languages
 - 2 including Chinese, Japanese and Korean are grouped and assigned to numerical keys
 - for entering according to their representations with English alphabets.
 - 1 4. The method as claimed in claim 1, further including a method of selecting a language
 - 2 from multiple languages comprising the steps of:
 - 3 assigning a numerical key for language selection;
 - 4 providing a symbol for each language and labeling each language symbol in a
 - 5 predetermined positional sequence on said language selection numerical key; and

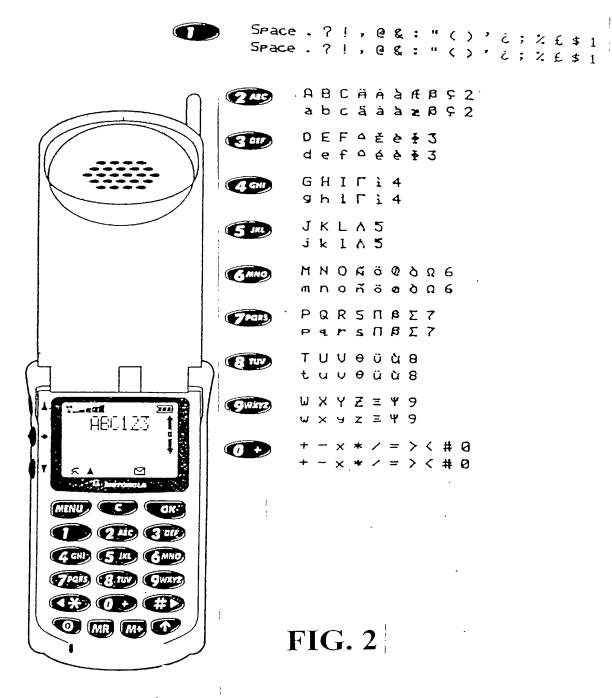
- 6 selecting a desired language by first pressing said language selection numerical key,
- and then pressing a second numerical key whose numerical digit corresponds to the
- 8 positional sequence of the symbol of the desired language labeled on said language
- 9 selection numerical key;
- wherein the symbol of a primary language used in a local area is labeled as a first one
- in the predetermined positional sequence on said language selection numerical key,
- and the symbols of other languages are labeled in sequence on said language selection
- numerical key according to their frequencies of use in said local area.
 - 1 5. The method as claimed in claim 1, said step of dividing alphabets or phonetic
- 2 symbols into a plurality of groups and assigning each group to a corresponding
- numerical key including a step of computing the square root of the total number of
- 4 alphabets or phonetic symbols in a language to determine a minimum number of keys
- 5 required, wherein the minimum number of keys required is the square root if the
- square root is an integer, or one plus the integer part of the square root if the square
- 7 root is not an integer.
- 1 6. The method as claimed in claim 1, wherein numerical keys are arranged in the shape
- of a rectangle, a square, a triangle or a circle on a key pad.

ABSTRACT

A method for entering multiple languages divides the alphabets or phonetic symbols of a language into a plurality of groups and assigns each group to a numerical key. The alphabets or phonetic symbols of each group are labeled on the assigned numerical key in sequence. An alphabet or phonetic symbol in a group is entered by first pressing the corresponding numerical key and then pressing another numerical key whose digit corresponds to the positional sequence of the desired alphabet or phonetic symbol in its group. A numerical key is designated as the language selection key. Symbols representing different languages are labeled in sequence on the language selection key. Using a similar approach, a language can be selected by first pressing the language selection key and then pressing a numerical key whose digit corresponds to the positional sequence of the desired language.

Com	Alphabers parison	English	German	French	Italian	Spanish
	Same as English	abodef ghijkl mnopqrstuvwxyz	abodefghijkl mnopqrstuvwxyz	abodefghi;kl mnopqrstuv%xyz	abodefghi — Imnopqrstuv — — z	a bcdefghijklmnopqrstuvwxyz
	Difference from English		ãõū ∄	àècîô ù âé iöeû äê ü ë œ	àèiòù áĕĭŏŭ	ch á ll é în î .rr ó ū

FIG. 1



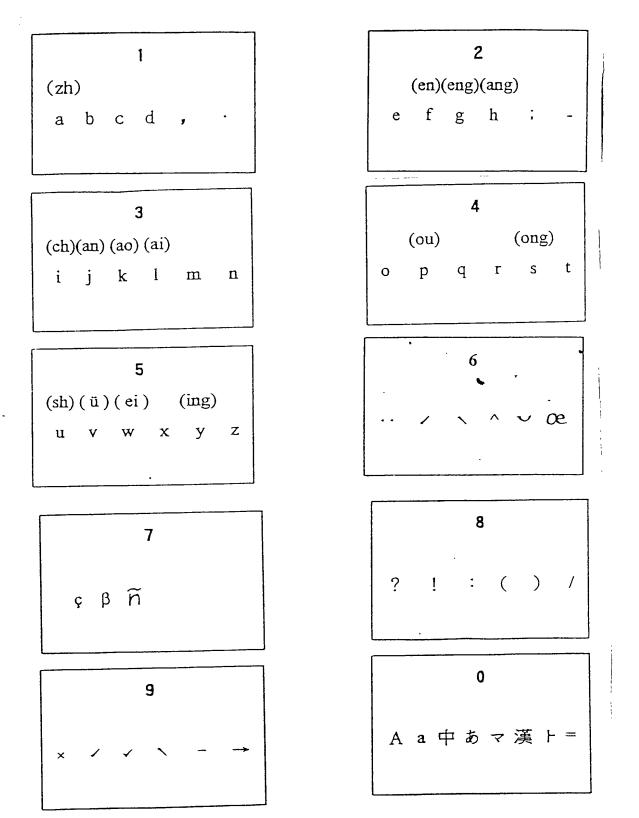


FIG. 3

		1	1	1		T	Τ	1	1 -	i	Γ,	ni Di	é.	だ	i.ī.	, =
	あ	か	č	た	\$	は	ŧ	ゃ	5	b	ん					な:
	a	ka	sa	ta	na	ha	ma	ya	га	wa	n	ga	za	da	ba	Da
1	4,	*	L	5	に	ひ	チ		り			ē .	ľ	ゔ	ひ	U.
	1	ki	shı	chi	ni	hi	mi		π			ĞΙ	ji	ji	bı	pι
	う	<	す	っ	מנ	ے.	£	Ю	3			<	ナ	つ	۵٠.	٤:
	u	ku	su	tsu	nu	fu	mu	yu	ru			gu	zu	zu	bu	pu
	え	(+	せ	T	扫	^	at)		n			け	せ	で	~	~
	2	ke	se	te	ne	he	me		re			ge	ze	de	be	ре
ana	お	=	t	ح	n	ΙΞ	ŧ	£	ろ	بح		ت	ぞ	٦.	ぼ	13
ldn	0	ko	şo	to	no	ho	mo	уo	ro	0		go	zo	do	bo	ро
Hiraqnana		* +	Lr	ちゃ	にゃ	UP	みゃ		ንゃ			ž 10	じゃ		ひゃ	Cir
		kya	sya	cya	Nya	hya	mya		гуа			gya	ja		bya	pya
		30	L,	50	にゅ	ひゅ	チョ		<u>ነ</u> ቃ			きゅ	じゅ	!	ひゅ	びっ
		kyu	syu	cyu	nyu	hyu	myu		ryu			gyu	јu		рλл	pvu
		* <u>*</u>	Li	ちょ	にょ	V 1	みょ		ን t			3 1	Ľ z		0:	U:
		kyo	syo	суо	nyo	hyo	myo		ryo			gyo	JO		byo	руо
		K) U	3)0	973	172											
												1				
	.7	カ	- +	9	ナ	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	マ	+	ラ	ワ	ン	カ	ザ	9	バ	
	a	ka	sa	ta	na	ha	ma	ya	ra	wa	n	ga	za	da	ba	<u>pa</u>
	1	丰	シ	チ	-	٤	111		IJ			ギ	ヅ	ヂ	F.	
	t	ki	shı	chı	ni	hı	mi		п	-		gı	_ji	ji	bı	_pı
	ウ	7	ス	ツ	ヌ	フ	۵.	ュ	ル			グ	ス	ツ	ブ	ブ.
	u	ku	su	tsu	nu	fu	mu	yu	ru			gu	zu	Zu	bи	pu
	エ	ケ	セ	テ	ネ	~	×		レ			ゲ	ૡૼ	デ	^	^
eg .	e	ke	se	te	ne	he	me		re			ge	ze	de	be	ре
Katakana	オ	コ	ソ	۲	1	ホ	モ	3	П	7		ב	ジ	ド	नः	ボ
Kate	0	ko	so	to	no	ho	mo	yo	ro	0		go	ZO	do	ьо	ро
		++	ツャ	チャ	= +	E.#	₹+		リャ			ギャ	ヅャ		ピャ	ピァ
		kya	sya	cya	пуа	hya	mya		гуа			gya	ja	<u> </u>	bya	
		+ 1	ツュ		<i>=</i> 2	ヒュ	₹ 1		リュ			ギュ	ゾュ		ヒニ	ビュ
		kyu	syu	cyu	nyu	hyu	myu		ryu			gyu	ju_		byu	
		+ 3	ツョ	チョ	_ = 3	E a	: 3		1) a			ギョ	ヅョ		E3	ピョ
		kyo	syo	суо	nyo	hyo	myo		ryo			gyo	jo		byo	руо
		, 0	5,0													<u> </u>
	L									1						

FIG. 4

vel	F	F	7	‡	<u></u>	ــــــــــــــــــــــــــــــــــــــ
νοΛ e	ah	ya	и	yu	0	уо
Single Vowel	T	П]		
w	00	у00	eu	i		
	Н	Ħ	7	7	ᅬ	7
Vowe	ae	yae	е	ye	oe	wi
Combined Vowel	7	<u></u>	거	ᅫ	. ᅰ	
Comb	ui	wa	WO	wae	we	
Jt.	7	L	<u> </u>	큰	口	日
consonant	g	n	d	r	W.	b
	人	0	ズ	え	7	E
Single	S	ng	j	ch	k	t
Sj	亚	ਰ				
	p	h				
e	77	π	비비	从	双	
Double	gg	- dd	bb	SS	jj	

FIG. 5

		r	T	T	1			T .
1	b	р	101	f	d	t	n	l
-							_	ł
<u>+</u>	夕玻	夕坡	口棋	二佛	50得	七特	多鈉	为勒
Consonant	g	k	h		j	q	x	
)SO								
Ş	《哥	万科	厂喝		U基.	く欺	丁希	
	zh	ch	sh	r	Z	С	s	
	(a)	(i)	(u)					
	坐知	2年	尸詩	回日	卫貢	ち雌	ム思	
			i		u		ű (v)	
				衣	X	烏	<u></u>	迁
	а		ia		ua			
	Υ	ৰ্শ ন	-Y	呀	ΧY	蛙		
	0				uo		l	
1	て	喔			メど	髙		
	е		ie				ue	
	さ	鹚	ーせ	耶			니반	约
	ai (i)				uai			
	旡	哀			乂 历			
	ei (w)				uei			
	7	矣		1	ノス	威		
	ao (k)		iao					
Vowel	幺	熬	一幺	腰				
707	ou (p)		iou					
	ヌ	欧	ーヌ	優				
	an (j)		ian		uan		uan	
	5	安	-5	煙	メラ	俞	U5	冤
	en (f)	-	in		uen		un	
	4		-4	因	メ与	· 100	4	幸
	ang (h		iang		uang			
	九	क	一七	央	乂尤	汪		
	eng (g)	ing		ueng			
	人哼的	ı	-1	英	メム	翁		
	ong (s	·	iong					
	(メム)			雍		1	•	l
	母			l		Ì		.
L								

FIG. 6

1

あいうえおん a b c d , .

3

さしすせそ・ i j k l m n

5

な に ぬ ね の \ u v w x y z

7

ま み む め も _ç β ñ

9

ヤゆよわを ×ノ ✓ \‐ → 2

かきくけこ " e f g h : -

4

た ち つ て と + o p q r s t

6

は ひ ふ へ ほ 。

8 -

0

あ マ 漢 A a A a 中 あ マ 漢 ト =

FIG. 7

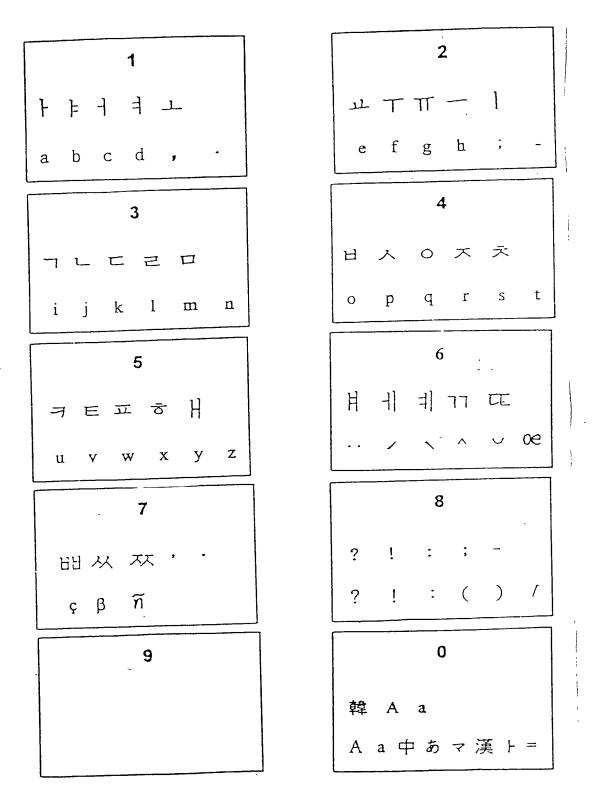


FIG. 8

1	2
аоуэы и а b c d , ·	яюеё'' е f g h ; -
3	4
бпвФдт ijk·lmn	3 C F K X M
5	6
нлцр Б Ъ	жшцщчй
7	8
, . – ; ? ! çβñ	?!:(`)/
9	0
	俄 A a

FIG. 9.

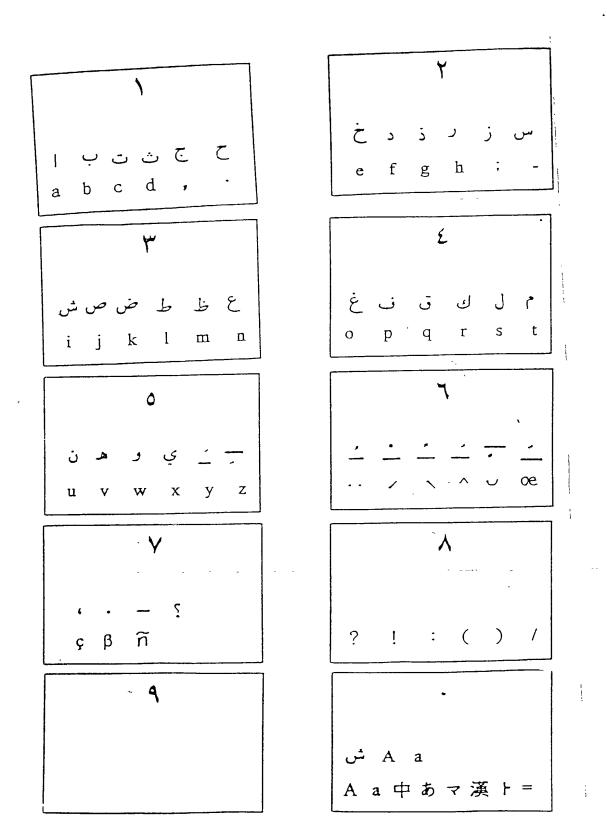


FIG. 10

1 1 1 1 1 1 1 1 1 1 1 1 1	· UNITED STATES OF A	MERICA	·	F	ILE NO.
COMBINED	DECLARATION AND PO FOR PATENT APPLICA	WER OF ATTORNEY			-01149
As a below named inventor, I hereby that I am the original, first and sole inventator which is claimed and for which a part of the NPUT METHOD OF MATHER SECTION OF WHATHER SECTION OF WHICH IS attached here	ntor(if only one name is listed patent is sought on the invent PRIX TYPE FOR eto, unless the following box	l below) or an original, first ion entitled ENTERING ALPI is checked MULTIPI	and joint inventor(if p IABETS OR I LE LANGUAGE	lural names are lis PHONETIC ES	SYMBOLS OF
was filed on Nov. 20,					
PCT/CN98/00 I hereby state that I have reviewed asterred to above. I acknowledge the duty to disclose a I hereby claim foreign priority ben-	ll information known to be m	aterial to patentability in acc	ordance with Title 37,	Code of Federal R	egulations, Section 1-56
Inited States provisional application(s) efore that of the application on which pi		entified below any foreign a	pplication for patent of	or inventor's certif	icate having a filing da
rior Foreign Application(s) or Provision	•				
COUNTRY	APPLICATION NUMBER	1	of FILING onth, year)	1	ITY CLAIMED R 35 U.S.C.119
				YES	NO
				YES	NO
UNITED STATES APPLICATION NUMBER	1	TE OF FILING ay, month, year)		STAT (patented, pendin	
NUMBER	(2.			(pateneu, penum	g, abardoned)
and revocation to prosecute this applicate SEND CORRESPONDENCE TO:	Jason Z. Lin 19597 Via Mc Saratoga, CA	nte Drive	Tel:(408	3)867-975 3)867-743	7
I hereby declare that all statements and further that these statement were munder Section 1001 of Title18 of the University.	ade with the knowledge that nited States Code, and that s	willful false statements and uch willful false statements i	the like so made are p may jeopardize the va	unishable by fine idity of the applic	or imprisonment, or bo
FULL NAME OF SOLE OR FIRST	INVENTOR	Kuo, Chien H		DATE	7, 2001
Chienhsin KUO RESIDENCE 5Fl., No.	42. Lane 105.	20 Chang Rd.	. Hsin-COUN	TRY OF CITIZE	NSHIP
Tien City, Taipe	ei Hsien, Taiv	an, P. R. Chi	ina Tai	wan	
POST OFFICE ADDRESS	4		MX		
same as above	DUICE TOP (S.)	DOUGNITORS SIGNIATUR	7	DATE	
Minghui LI	INVENTOR(if any)	INVENTORS SIGNATUR	7		7, 2001
RESIDENCE No. 25, Lan Shan District,	ne 362, Sung-C	Mian Rd., Chi	ing- cour	TRY OF CITIZI	
POST OFFICE ADDRESS	raiper, Taiwar	CA	X	1 Wull	
Same as above FULL NAME OF THIRD JOINT IS	NVENTOR(if any)	INVENTORS SIGNATUR	RE	DATE	
RESIDENCE			Cour	TRY OF CITIZ	ENSHIP
		•	,		
POST OFFICE ADDRESS					
4					